# Chandrika Mukherjee

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## **EDUCATION**

#### Ph.D. Student in Computer Science

Oct 2023 - Present

- Purdue University, USA
- Advisor: Professor Z. Berkay Celik
- Research Interests: Extended reality (XR) systems, with a focus on usability, reliability, and privacy.
- GPA: 3.83/4.00

#### M.S. in Computer Science

Aug 2021 - Dec 2023

- Purdue University, USA
- GPA: 3.83/4.00

#### B.Tech in Computer Science and Engineering

Aug 2015 - Jun 2019

- NIT Durgapur, India
- GPA: 9.16/10.00

#### RESEARCH AND PROFESSIONAL EXPERIENCE

## Graduate Research Assistant Purdue University, USA

Oct 2023 - Present

• Conduct research on extended reality (XR) systems, focusing on the usability, reliability, and privacy of 3D user interfaces in modern head-mounted displays. Develop research prototypes and conduct user studies to evaluate how users interact with XR interfaces, identify when unintended interactions and data exposure occur, and inform safer and more reliable 3D UI designs.

# Systems and Infrastructure SWE PhD Intern Meta, Seattle, USA

May 2025 - August 2025

• Developed an AI agent to automatically analyze application stack traces and track data flows between defined sources and sinks to detect unintended data propagation.

# Software Engineering Intern

May 2022 - August 2022

Meta, NYC, USA

• Developed internal UI tools to visualize how data flows between different software components.

### Software Engineer HSBC, Pune, India

July 2019 - August 2021

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• Full-stack developer for a credit monitoring tool, used by relationship managers.

# Undergraduate Research Assistant NIT Durgapur, India

Apr 2017 - May 2019

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• Designed an offline crisis-mapping system using crowdsourced GIS data and a four-tier hybrid ad hoc network architecture to support post-disaster communication.

# Undergraduate Research Intern

May 2018 - July 2018

#### IIT Kharagpur, India

• Designed a tool that encodes .mp4 to .svc, transfers video via peer-to-peer communication, and decodes back to .mp4 to enable adaptive bitrate streaming and reduce server load.

#### **SKILLS**

Research Methods: HCI systems research, mixed-methods user studies, semi-structured interviews, survey design, machine learning, and formal methods

Programming Languages: C++, Python, React, C#, Java, C, Javascript, HTML, CSS, PHP, GraphQL, SQL,

Shell

XR Tecnologies:

SDKs: Unity, MRTK, A-Frame

Devices: Meta Quest, Microsoft HoloLens

#### TEACHING EXPERIENCE

#### Graduate Teaching Assistant

• CSCI 495 Explorations In Applied Computing, Purdue University

Fall 2025

• CS 182 Foundations Of Computer Science, Purdue University

Fall 2024

• EPICS and VIP (Service-Learning/Research Design Program for Undergraduates), Purdue University Fall 2022, Spring 2023, Fall 2023

• ENGR 133 First Year Engineering (Introduction to Programming with Python, MATLAB, and Excel), Purdue University Summer 2023

#### **PUBLICATIONS**

#### Conference Publications

- C3 Seonghun Son, Chandrika Mukherjee, Reham Mohamed, Berk Gulmezoglu, and Z. Berkay Celik. Side-channel Inference of User Activities in AR/VR Using GPU Profiling. Proceedings of the Network and Distributed System Security (NDSS) Symposium, 2026 (to appear).
- C2 Chandrika Mukherjee, Reham Mohamed, Arjun Arunasalam, Habiba Farrukh, and Z. Berkay Celik. Demo: UI Based Attacks in WebXR. Proceedings of the ACM International Conference on Mobile Systems, Applications, and Services (MobiSys), 2025.
- C1 Chandrika Mukherjee, Reham Mohamed, Arjun Arunasalam, Habiba Farrukh, and Z. Berkay Celik. Shadowed Realities: An Investigation of UI Attacks in WebXR. Proceedings of the USENIX Security Symposium, 2025. Honorable Mention Award (Acceptance Rate: 17.1%).

#### Workshop Publications

- W2 Chandrika Mukherjee, Arjun Arunasalam, Habiba Farrukh, Reham Mohamed, and Z. Berkay Celik. Towards Secure User Interaction in WebXR. Human-Centered Sensing, Modeling, and Intelligent Systems (HumanSys), in Proceedings of the ACM SenSys, 2025.
- W1 Partha Sarathi Paul, Chandrika Mukherjee, Bishakh Chandra Ghosh, Sudipta Pandit, Sujoy Saha, and Subrata Nandi. On designing a fast-deployable 'localized'GIS platform for using 'offline'during post-disaster situation. Emergency Response Technologies and Services (EmeRTeS), in Proceedings of the International Conference on Distributed Computing and Networking (ICDCN), 2019.

#### AWARDS AND HONORS

- Honorable Mention Award (top 6%) at USENIX Security (2025)
- Faculty Choice Best Poster Award at Midwest Security Workshop (2025)
- USENIX Security Student Travel Grant (2025)
- SIGBED Student Travel Grant from CPS-IoT Week (2025)
- Purdue Women in Science Program (WISP) Travel Grant (2025)
- Graduation with Distinction (Bachelor of Technology) (2019)

### PROFESSIONAL ACTIVITIES

#### **External Reviewer**

- IEEE Conference on Virtual Reality and 3D User Interfaces (IEEE VR), 2026
- USENIX Security Symposium, 2025

### REFERENCES

## Z. Berkay Celik

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# Antonio Bianchi

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